

SNO-CONE MACHINE INSTRUCTIONS

Installation

Machine Description: The Sno-Konette is an automatic shaver with a tremendous capacity. You will find it keeps up with any demand; as soon as you put ice into the hopper, it is shaved into fine snow. The Sno-Konette consists of the gooseneck, which houses the cutter head, the pusher handle, the motor, and the display case.

Electrical requirements: The Sno-Konette operates on 120-volt, single-phase, 60-cycle AC current. Be sure that your electrical supply meets this requirement.

Ice requirements: The Sno-Konette can take ice cubes or block ice, if you break the block into pieces approximately 3 to 4 inches in size.

Please note: The ice will not enter the shaving chute if the pieces are too large. The design of the shaving chute automatically draws the ice against the blades. There is no need for manual effort.

Machine Operation

The Sno-Konette has separate switches for the motor and the display lights. The motor toggle switch is located on the motor body. The switch for the display lights is located inside the case near the fluorescent light. After unpacking the Sno-Konette, you should locate the pusher handle. Plug the power cord into the appropriate electrical outlet. Turn on the motor and the display lights. If the bulbs do not light, rotate the fluorescent tube to seat it into the starter. The fluorescent bulb is a common 14-watt tube, available at most retail stores.

To Operate the Sno-Konette

1. Switch the motor on or hold down the "on" button while grinding ice.
2. Wait for the motor to come to full speed (a minute or so).
3. Fill the gooseneck to within an inch of the top with ice cubes or block ice (no larger than 3" to 4").
4. Push the pusher handle down against the ice in the gooseneck. Apply firm and even pressure to make the best snow. Practice will allow you to gauge when to stop pressing. This allows the ice to resettle against the cutterhead. You may find that you need to relieve the pressure two or three times in a cycle. Over pressing will stall the motor. In this case,